



JOB POSTING

September 30, 2011

Build and Release Engineer Carlsbad, CA

Role:

- Evaluate our current Release process, identify gaps and implement improvements.
- Develop systems, tools and processes for improving release quality
- Build process and tools to test release prior to production
- Perform Branching, Integration, Tagging etc.
- Manage access control lists for the source control repository.
- Guidance with respect to a smooth branching strategy.
- Enforce checkin policies (allow/disallow checkins) through scripting.
- Implement best practice to ensure quality measures are met prior to release

Requirements:

- BS in Computer Science or equivalent experience, 3-5 years hands on experience is a must
- Strong experience in build/release engineering
- Expert-level skills in scripting (bash, PHP, Perl and/or Python)
- Expert-level skills in Linux admin, development & build (ISO, GNU Automake, makefiles and scripts)
- Experience with SCM: Perforce, SVN and/or Git
- Excellent problem solving and debugging skills
- Experience with Ubuntu/Debian packaging, creating and managing APT repository distributions and their packaging
- Experience with database (creation/modification of schemas and complex queries).
- Ability to self-manage, show leadership, and communicate well
- Must work well under pressure, handling multiple tasks. Handles conflict well.

Salary:

Compensation based on experience.

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